

Visual Arts 9

Fall Semester 2019

Instructor: Mr. Catalano

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Office Location/Hours: Room 120 - Hours after school or by appointment



Course Description

This course will provide an opportunity for students to work with visual art materials to create work that is expressive and personally meaningful. The classroom will be an open and friendly environment for students to explore all available art tools/supplies and to have valuable experiences working with drawing, painting, and mixed media.

Big Ideas explored

"Identity is explored, expressed, and impacted through visual arts experiences."

"The visual arts provide opportunities to gain insight into perspectives and experiences of people from a variety of times, places, and cultures."

"Art experiences can build community and nurture relationships with others."

"The visual arts use a unique sensory language for creating and communicating."

Core Competencies

By reflecting on the work around them and the new processes they discover, they will:

- **enhance their creative and critical thinking abilities**
- **become increasingly more self-aware and socially responsible**
- **increase awareness of important visual art concepts from their own and other cultural backgrounds**
- **develop communication skills through analysis and discussion of their own work and the works of their classmates**
- **recognize that visual art appreciation can impact personal growth**
- **be introduced to new aspects of the English language through the learning of visual art terminology**
- **develop problem solving/analysis skills to do with measurement, scale, proportion and perspective**

Students will be given opportunities to use both self and peer assessment tools (self-reflection questionnaires that address both core and curricular competencies, group discussions of student work) and to guide inquiries into local and international First Nations' forms of artistic tradition/culture (incorporating first nations learning principles into art processes/research/reflection).

Curricular Competencies

Explore and create

- Create both collaboratively and as an individual, using ideas inspired by imagination, inquiry, and purposeful play
- Explore materials, technologies, processes, and environments by combining and arranging elements, principles, and image design strategies
- Demonstrate an understanding and appreciation of personal, social, cultural, historical, and environmental contexts

Reason and Reflect

- Describe, interpret, and evaluate how artists use technologies, processes, materials, and environments to create and communicate ideas
- Develop, refine, document, and critically appraise ideas, processes, and technical skills
- Reflect on their art-making process and development as artists

Communicating and documenting

- Create works of art using materials, technologies, and processes for different purposes and audiences
- Compose, interpret, and expand ideas using symbolism, metaphor, and design strategies
- Revise, refine, analyze, and document creative works and experiences
- Present or share personal works of art

Connecting and expanding

- Reflect on works of art and creative processes to make connections to personal learning and experiences
- Take creative risks to experience and express thoughts, emotions, and meaning
- Demonstrate respect for themselves, others, and the audience
- Collaborate through reciprocal relationships during the creative process
- Create personally meaningful artistic works that demonstrate an understanding and appreciation of social, cultural, environmental, and historical contexts

-Demonstrate increasingly sophisticated application and/or engagement of curricular content

Evaluation Scheme

40%- Projects: Weekly projects culminating in midterm and final online portfolios

Compositional considerations should show development over the course of the semester. Work should also be carefully presented and fully documented with work titles and short descriptions of processes used.

30%- Process- engagement in classroom activities, collaboration/cooperation with classmates to ensure a stimulating and productive working environment, studio practices and maintenance:

20%- Self Assessments: 20%- written reflections on processes and methods learned

10%- Peer Assessments: 10%- Group interviews, discussions and critiques.

Class Rules and Expectations

1. Make your very best effort to always be on time for class.
2. Bring a journal or sketchbook every day.
3. Phones may only be used for research or digital software processes being explored in class. If they are being used for anything else they will be taken away for the remainder of the class.
4. Stay actively engaged in all classroom activities and lessons. Take notes in your journals and do not rely on taking photographs of the whiteboard.
5. Be responsible for coming up with your own ideas and your own solutions to problems unless you are working in collaboration with other students..
6. Take care of the space and all related tools/supplies/materials. Doing so shows you care about your work and your environment.
7. **Understand that the study of all art forms involves managing and exploring entire processes as well as achieving results. Mistakes that come about from honest effort are more likely to be rewarded than punished in my classes.**